Things to look for –

* Add test in getImgUrl – if the image is not found? – REMOVED
* Restrict that the text we add on the meme cannot be longer than the canvas.width - Done
* Image in the canvas should be in it’s width and height, good proportions
* Catch error if I try to add text and click generate meme before selecting a meme - REMOVED
* To make sure we can’t do up/down or anything related to text if we still don’t have text on the meme yet
* Font-size/family/letter-spacing etc in the editor (everything)
* Add flexbox helpers and use them in HTML – Done
* Current I’m opening the FB share link from the upload.service – should probably change to controller
* When switching between pages – to clear (reset) the page switched from
* If I removed all the txts and then I click ‘switch’ it gives me undefined in the input value –
* Borders around the top and bottom lines are quite large