Things to look for –

* Add test in getImgUrl – if the image is not found? – REMOVED
* Restrict that the text we add on the meme cannot be longer than the canvas.width - Done
* Image in the canvas should be in it’s width and height, good proportions - Done
* Catch error if I try to add text and click generate meme before selecting a meme - REMOVED
* To make sure we can’t anything related to text if there’s none - Done
* Font-size/family/letter-spacing etc in the editor (everything)
* Add flexbox helpers and use them in HTML – Done
* When switching between pages – to clear (reset) the page switched from - Done
* If I removed all the txts and then I click ‘switch’ it gives me undefined in the input value – Done
* Borders around the top and bottom lines are quite large - Done
* When downloading the image I should remove the focus border – Unfinished
* Search bar shows the right images when I type some of the letters, but only adds popularity when I type the whole word –
* Lines can go out of canvas on the upper Y line - Unfinished
* Responsiveness for mobile - Done
* Design and implement the more button in the keywords search – Implemented HOVER – Done
* Borders around the lines are not always the right size when I resize the font –
* Add social links –
* Make the website colors brighter – Done
* Add favicon on the website title – Done
* Use arrow functions instead of anonymous function () –
* Change the animation on the gallery images – Done
* When clicking on search keyword make it bigger and can see it without refreshing the page –
* Continue the bonuses –
* If I first remove the text inside the line and then click add, it adds 2 lines at once -